

## SATURDAY, APRIL 5

	<b>Artificial Intelligence</b> Room S219	<b>Post Production</b> Room S220	<b>Motion Graphics &amp; VFX</b> Room S221	<b>Traditional Production</b> Room S227	<b>Content Creators</b> Room S225	<b>Corporate &amp; Brand Storytelling</b> Room S226
10:00 - 11:45 AM PT	<b>Beyond Generative AI: Harnessing Analytical Tools for Creative Workflows</b> Instructor: Michael Kammes	<b>DaVinci Resolve Colorist Boot Camp</b> Instructor: Warren Eagles	<b>After Effects Boot Camp</b> Instructor: Ian Robinson	<b>How to Start Your Creative Business</b> Instructor: Seth Polansky	<b>How to Use Online Brainstorming Tools and ChatGPT to Create Viral Hits</b> Instructor: Jefferson Graham	<b>Simple Content, Captivating Stories: Crafting Brand Engagement through Narrative</b> Instructor: Rachel Longman
11:45 AM - 1:00 PM PT	<b>Break</b>				<b>Break</b>	
1:00 - 2:45 PM PT	<b>Exploring OpenAI's Sora &amp; RunwayML</b> Instructor: Jeff Greenberg	<b>Mastering Color Correction and Grading with the Lumetri Panel in Adobe Premiere Pro</b> Instructor: Rich Harrington	<b>Expressing Yourself: Mastering Expressions in After Effects</b> Instructor: Kyle Hamrick	<b>Lighting Techniques: Best Practices On-Set and In-Budget</b> Instructor: Douglas Spotted Eagle	<b>Audio for Podcasting: Make Your Podcast Stand Out from Microphone Choice to Setup and Mix Down</b> Instructor: Gary Levitt	<b>Navigating the Corporate World for Video Professionals</b> Instructor: Abba Shapiro
3:00 - 4:45 PM PT	<b>Retrain Your Brain: "New" Lighting Color Science Foundations for Production</b> Instructor: Tim Kang	<b>Reimagining Video Editing Workflows with AI Tools</b> Instructor: Nick Harauz	<b>Collaborative Post-Production: from Editors &amp; Artists to Clients &amp; Stakeholders</b> Instructor: Scott Simmons	<b>Is Generative AI Changing Cinema?</b> Instructor: Gary Adcock, Andy Jarosz, and Dave Stump	<b>Creating Social Media Graphics for a Impactful Online Identity</b> Instructor: Ian Robinson	<b>Power Planning for Multi-Platform Delivery</b> Instructor: Amy DeLouise
5:15 - 6:45 PM PT	<b>Wicked: Camera to Cut</b> <b>A Discussion with Cinematographer Alice Brooks, ASC, and Editor Myron Kerstein, ACE</b> Room S219					
8:15 - 9:15 AM PT					<b>Working with Brands: How to Get Your Foot in the Door and Stay There</b> Instructor: Rich Harrington	<b>Creating Dynamic, Edective Training Videos</b> Instructor: Douglas Spotted Eagle
9:30 - 10:30 AM PT					<b>Vertical Video for the Win</b> Instructor: Juliana Broste	<b>Directing Executives On-Camera</b> Instructor: Amy DeLouise
10:45 - 11:45 AM PT						
11:45 AM - 1:30 PM PT						
1:30 - 2:30 PM PT						
2:45 - 3:45 PM PT						
4:00 - 5:00 PM PT						

Note all sessions on this page are included in the full PIPW Conference pass. Program subject to change. View the program online at [nabshow.com/postproduction-world](http://nabshow.com/postproduction-world) to view full session descriptions.

## SUNDAY, APRIL 6

	<b>Artificial Intelligence</b> Room S219	<b>Post Production</b> Room S220	<b>Motion Graphics &amp; VFX</b> Room S221	<b>Traditional Production</b> Room S224	<b>Content Creators</b> Room S225	<b>Corporate &amp; Brand Storytelling</b> Room S226	<b>Interactive Discussions</b> Room S227
8:00 - 10:30 AM PT	<b>Legal Issues w AI Generated Assets or Content</b> Instructor: Seth Polansky	<b>Audio Skills for Video Editors</b> Instructor: Luisa Winters	<b>Advanced Motion Tracking Techniques</b> Instructor: Eran Stern	<b>From Production to Post: Improving Workflows &amp; Communication On Set to the Edit Suite</b> Instructor: Abba Shapiro	<b>iPhone Productions: A Practical Approach to Creating Content</b> Instructor: Jefferson Graham	<b>How to Deliver More Impact with Your Brand Story</b> Instructor: Amy DeLouise	<b>Focusing on the Future: Making Decisions for the Next Calendar Year</b> Instructor: Jeff Greenberg
10:45 - 11:45 AM PT	<b>Using AI in your Audio Recordings</b> Instructor: Gary Levitt	<b>Getting the Most from AI Tools in DaVinci Resolve</b> Instructor: Warren Eagles	<b>An Introduction to 3D and Adobe Dimensions</b> Instructor: Chris Converse	<b>Flying Solo: Being a Crew of One</b> Instructor: Juliana Broste	<b>Create with Confidence</b> Instructor: Rhea Allen	<b>Adapting Stories for Multi-Channel Impact</b> Instructor: Sergio Rangel	<b>How to Network with Creatives</b> Instructor: Maxim Jago
12:00 - 1:00 PM PT	<b>The Art of Editing: ACE Member Panel</b> Instructor: Mike McCusker, ACE, Kevin Tent, ACE, Sabrina Plisco, ACE	<b>Break</b>					<b>Speaker Ask-Me-Anythings</b> Instructors: Eran Stern, Gary Levitt, Juliana Broste, Jefferson Graham & Jeff Greenberg
1:30 - 2:30 PM PT	<b>Live Production's Seismic Shift. Are You Ready?</b> Instructor: Lucas Wilson	<b>Using Greenscreen in Adobe Premiere Pro</b> Instructor: Maxim Jago	<b>Everyday Efficiency with After Effects</b> Instructor: Kyle Hamrick	<b>A Practical Guide to Planning Field Shoots</b> Instructor: Rachel Longman	<b>Crafting Your Undeniable Personal Brand</b> Instructor: Juliana Broste	<b>Legal Issues to Consider when Creating Content for Brands &amp; Corporations</b> Instructor: Seth Polansky	<b>Productivity Strategies for Remote Creatives</b> Instructor: Rich Harrington
2:45 - 3:45 PM PT	<b>Using Generative AI for Post Production</b> Instructor: Nick Harauz	<b>Accelerate Your Media Workflows with Thunderbolt 5 and NAS AI presented by Intel</b> Instructor: Gary Adcock, Gordon Sylin, and Art Cohen	<b>Get Your Models Movin' in Blender (for After Effects)</b> Instructor: Chris Converse	<b>Directing Authentic Performances for Fiction</b> Instructor: Maxim Jago	<b>Targets &amp; Trends: Content Strategies for Social Media Success</b> Instructor: Sergio Rangel	<b>Mobile-First Branding: Elevate Your Brand in a Mobile-Driven World</b> Instructor: Rhea Allen	<b>Managing On-Set Stress</b> Instructor: Rachel Longman
4:00 - 5:00 PM PT	<b>Scaling Creativity: AI Tools for Collaborative Teams</b> Instructor: Michael Kammes	<b>TMO Live: A Conversation with 2025 Oscar-Nominated Editor</b> Instructor: Michael Valinsky	<b>An Introduction to Adobe AI Tools for Animators</b> Instructor: Ian Robinson	<b>Getting Great Audio to Your Camera</b> Instructor: Gary Levitt	<b>Video Compression Essentials</b> Instructor: Scott Simmons	<b>Monetize the Mic: Leverage Podcasts to Grow Your Brand</b> Instructor: Rhea Allen	<b>Best Practices and Ethics for Integrating AI into Your Post Pipeline</b> Instructor: Nick Harauz
5:15 - 7:15 PM PT	<b>CONTENT CREATOR PARTY</b> Room S222						

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## MONDAY, APRIL 7

	<b>Artificial Intelligence</b> Room S219	<b>Post Production</b> Room S220	<b>Motion Graphics &amp; VFX</b> Room S221	<b>Traditional Production</b> Room S224	<b>Content Creators</b> Room S225	<b>Corporate &amp; Brand Storytelling</b> Room S226	<b>Interactive Discussions</b> Room S227
8:00 – 10:30 AM PT	<b>Building Customized LLM's for Your Content</b> <small>Instructor: Gary Adcock</small>	<b>Essentials of After Effects for Video Editors</b> <small>Instructor: Kyle Hamrick</small>	<b>Getting Started with 3D in Adobe After Effects</b> <small>Instructor: Ian Robinson</small>	<b>Using VR Cameras for Creative Captures for Traditional Productions</b> <small>Instructor: Nick Harauz</small>	<b>From Story to Action: Strategic Content Creation and Social Media</b> <small>Instructor: Rich Harrington</small>	<b>Marketing Mojo for Corporate Videos: Strategies that Convert</b> <small>Instructor: Rachel Longman</small>	<b>How To Be a Freelance Editor in Today's Market</b> <small>Instructor: Scott Simmons</small>
10:45 – 11:45 AM PT	<b>Shooting for Generative AI</b> <small>Instructor: AJ Bleyer, DGA</small>	<b>Mastering the Essential Sound Panel in Adobe Premiere Pro</b> <small>Instructor: Maxim Jago</small>	<b>Working with Native 3D Objects</b> <small>Instructor: Eran Stern</small>	<b>Sound and Storytelling: Emotional Resonance through Sound</b> <small>Instructor: Dmitry Koshutin</small>	<b>Get Things Movin' with Adobe Express</b> <small>Instructor: Chris Converse</small>	<b>Corporate Storytelling for Social Media</b> <small>Instructor: Luisa Winters</small>	<b>Is AI a Tool or a Threat to Creatives?</b> <small>Instructor: Gary Levitt</small>
12:00 – 1:00 PM PT	<b>Career Longevity Through Modularity: Anecdotes &amp; Pipelines</b> <small>Instructor: Mike Sill</small> <small>Sponsored by Dell &amp; NVIDIA</small>	<b>Break</b>					
1:30 – 2:30 PM PT	<b>Using LLMs to assist with Pre and Post Production Management</b> <small>Instructor: Nick Harauz</small>	<b>What's New in DaVinci Resolve</b> <small>Instructor: Warren Eagles</small>	<b>Advanced Techniques in Creating Cinemagraphs</b> <small>Instructor: Chris Converse</small>	<b>Essentials of Timelapse Production &amp; Post</b> <small>Instructor: Rich Harrington</small>	<b>Streamline Social Media Creation with AI</b> <small>Instructor: Rhea Allen</small>	<b>Rewriting the Rules: A New Era of Race Storytelling presented by OWC</b> <small>Instructor: Shannon Vandivier, Blake Campbell, Jon Hoeg</small>	<b>On-Camera Confidence</b> <small>Instructor: Juliana Broste</small>
2:45 – 3:45 PM PT	<b>PANEL: Gen AI and The Cinematographer</b> <small>Moderator: Gary Adcock, with Dave Stump, Michael Goi, ASC</small>	<b>Mastering Audio – The Final Step Before Distribution</b> <small>Instructor: Gary Levitt</small>	<b>Type &amp; Title Design the Easy Way</b> <small>Instructor: Kyle Hamrick</small>	<b>Understanding LOG, LUTs, and 10bit and Raw/DNG</b> <small>Instructor: Douglas Spotted Eagle</small>	<b>From Followers to Advocates: Building a Loyal Community</b> <small>Instructor: Sergio Rangel</small>	<b>From Spark to Story: Designing Stories for Brands</b> <small>Instructor: Dmitry Koshutin</small>	<b>Monetizing Your Creative Passions</b> <small>Instructor: Eran Stern</small>
4:00 – 5:00 PM PT	<b>What AI Can and CAN'T Do for You</b> <small>Instructor: Jeff Greenberg</small>	<b>Text-based Editing In Premiere Pro</b> <small>Instructor: Abba Shapiro</small>	<b>Masks and Track Mattes in Adobe After Effects</b> <small>Instructor: Luisa Winters</small>	<b>How to Produce a TV Show on an iPhone</b> <small>Instructor: Jefferson Graham</small>	<b>Doing It For the Gram: How to Instagram with Style and Ease</b> <small>Instructor: Juliana Broste</small>	<b>Storytelling That Sells: Crafting Compelling Video Content to Drive Engagement</b> <small>Instructor: Rhea Allen</small>	<b>Ask an Entertainment Lawyer</b> <small>Instructor: Seth Polansky</small>
5:15 – 6:45 PM PT	<b>ARTIFICIAL INTELLIGENCE</b> Room S219 <b>BIRDS OF A FEATHER</b> Artificial Intelligence Discussion <small>Moderator: Gary Adcock</small>	<b>EDITORS</b> Room S220 <b>BIRDS OF A FEATHER</b> The Crystal Ball: Speculating on the Future <small>Moderator: Jeff Greenberg</small>		<b>PRODUCTION</b> Room S221 <b>BIRDS OF A FEATHER</b> Production Discussion <small>Moderator: Douglas Spotted Eagle</small>			

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## TUESDAY, APRIL 8

	<b>Virtual &amp; Remote Production</b> Room S219	<b>Post Production</b> Room S220	<b>Motion Graphics &amp; VFX</b> Room S221	<b>Traditional Production</b> Room S224	<b>Extended Reality Productions</b> Room S225	<b>The Business of Media Production</b> Room S226	<b>Interactive Discussions</b> Room S227
8:15 – 9:15 AM PT	<b>Virtual Truck™ and Virtual Production Control Room™ – Build the Future of Live Production</b> Instructor: Lucas Wilson	<b>Masking and Tracking in Final Cut Pro</b> Instructor: Nick Harauz	<b>Illustrator for Motion Designers</b> Instructor: Eran Stern	<b>Choosing and Using the Best Microphone for the Job</b> Instructor: Douglas Spotted Eagle	<b>Getting Started with Apple Vision Pro Immersive Video</b> Instructor: Matthew Celia	<b>Amplify Word of Mouth: Cutting-Edge Strategies for Gaining New Clients and Projects</b> Instructor: Rhea Allen	<b>Battling Burnout: The Keys to Longevity in Postproduction</b> Instructor: Ian Robinson
9:30 – 10:30 AM PT	<b>Translating Tomorrow: Communicating with clients about Virtual Production</b> Instructor: Andy Jarosz	<b>Photoshop for Video Editors</b> Instructor: Rich Harrington	<b>Data-driven Animations in After Effects</b> Instructor: Chris Converse	<b>Extraordinary Drone Shots (and How to Get Them!)</b> Instructor: Luisa Winters	<b>Advances in XR Production</b> Instructor: Dave Stump, ASC	<b>The Business Skills I Wish I Had Learning Early in My Editing Career</b> Instructor: Jeff Greenberg & Scott Simmons	<b>Business and Legal Risks Related to Generative AI</b> Instructor: Seth Polansky
10:45 – 11:45 AM PT	<b>Metadata Management for Virtual Production</b> Instructor: Gary Adcock	<b>Using AI in your Audio Post</b> Instructor: Gary Levitt	<b>Creating Motion Graphics Templates for Video Editors</b> Instructor: Eran Stern	<b>Crafting Authentic Narratives through Conversations</b> Instructor: Dmitry Koshutin	<b>Apple Vision In-Focus</b> Instructor: Jeff Greenberg	<b>Strategies for Building a Profitable Content Creation Business</b> Instructor: Rhea Allen	<b>Why You Should Bring in the Editor Before You Start Production</b> Instructor: Abba Shapiro
12:00 – 1:00 PM PT	<b>Tales from Episode Zero – Inside Beast Games: From YouTube to Amazon</b> Instructor: Josh Kulic	<b>Break</b>					<b>Speaker Ask-Me-Anythings</b> Instructors: Maxim Jago, Mike Kammes, Lucas Wilson, Warren Eagles & Ian Robinson
1:30 – 2:30 PM PT	<b>Conversation with Amazon MGM Studios, Head of Post, International Features + Head of International VFX</b> Instructor: Michael Valinsky & Steve Bannerman	<b>Multicam Editing Workflows in Final Cut Pro</b> Instructor: Abba Shapiro	<b>Advanced Techniques for MOGRT Authoring</b> Instructor: Chris Converse	<b>Building a Production Company</b> Instructor: AJ Bleyer, DGA	<b>Delivering Professional Emersive Video for Meta Quest</b> Instructor: Matthew Celia	<b>Budgeting Video Projects (BONSOP)</b> Instructor: Rich Harrington	<b>Navigating Creative Conflict and Resolution</b> Instructor: Maxim Jago
2:45 – 3:45 PM PT	<b>When Does Virtual Production Make Sense?</b> Instructor: Andy Jarosz	<b>Skin Tones and Matching for Editors and Colorists</b> Instructor: Warren Eagles	<b>Mastering Masks and Mattes in After Effects</b> Instructor: Kyle Hamrick	<b>Best Practices for Managing Storage On-Set</b> Instructor: Gary Adcock	<b>Immersive Media and the Edge of Reality – Fooling the Visual Cortex</b> Instructor: Lucas Wilson	<b>Essential AI Tools for the Productive Producer</b> Instructor: Luisa Winters	<b>Top Issues Facing UAV Pilot And What We Can Do About Them</b> Instructor: Douglas Spotted Eagle
4:00 – 5:00 PM PT	<b>SMPTE PANEL: Open Track IO</b> Moderator: Gary Adcock	<b>Re-cut and Remix: How to Repurpose Content for Social Media</b> Instructor: Maxim Jago	<b>Motion Graphics Project Management: From Concept to Pitch to Delivery</b> Instructor: Ian Robinson	<b>Strategies for Multi-camera Productions &amp; Editing</b> Instructor: Scott Simmons	<b>Understanding LIDAR Acquisition for Immersive Media and Entertainment</b> Instructor: Carin Mazaira & Jamie Featherston	<b>Collaborating with Clients: Translating Vision into Video</b> Instructor: Rachel Longman	<b>Time Management for Creative People</b> Instructor: Amy DeLouise
5:15 – 6:45 PM PT	<b>PRODUCERS</b> Room S219 <b>BIRDS OF A FEATHER</b> Producers Discussion Moderator: Rachel Longman	<b>COLORISTS</b> Room S220 <b>BIRDS OF A FEATHER</b> Colorists Discussion Moderator: Warren Eagles		<b>BUSINESS</b> Room S221 <b>BIRDS OF A FEATHER</b> Business Discussion Moderator: Abba Shapiro			

## WEDNESDAY, APRIL 9

	Virtual & Remote Production Room S219	Post Production Room S220	Motion Graphics & VFX Room S221	Traditional Production Room S224	Extended Reality Productions Room S225	The Business of Media Production Room S226	Interactive Discussions Room S227
8:15 - 9:15 AM PT	<b>Exploring Project Management in Unreal Engine</b> <small>Instructor: Andy Jarosz</small>	<b>Mastering Prompts to Create Generative AI Video</b> <small>Instructor: Nick Harauz</small>	<b>Working with Compound Effects in After Effects</b> <small>Instructor: Luisa Winters</small>	<b>Single Person Crew Strategies Around the Globe</b> <small>Instructor: Jefferson Graham</small>	<b>Understanding XR: Workflows in Cinema &amp; Broadcast</b> <small>Instructor: Michael Valinsky</small>	<b>The Art of Hagglng</b> <small>Instructor: Amy DeLouise &amp; Seth Polansky</small>	<b>Professional FAQ from a year on /r/editors "Ask a Pro"</b> <small>Instructor: Jeff Greenberg</small>
9:30 - 10:30 AM PT	<b>Obtaining and Maintaining Camera Color Accuracy Throughout the Entire Virtual Production Pipeline</b> <small>Instructor: Brad Dickson</small>	<b>Enhance VFX and Color Grading using AI and Machine Learning</b> <small>Instructor: Eran Stern</small>	<b>Integrating 3D Elements from Substance 3D into After Effects</b> <small>Instructor: Ian Robinson</small>	<b>Color and Emotion: Using Color to Deepen Storytelling in Production</b> <small>Instructor: Dmitry Koshutin</small>	<b>Building an Immersive Video Post Production Pipeline</b> <small>Instructor: Matthew Celia</small>	<b>10 Ways to be a Well Paid Creative!</b> <small>Instructor: Rhea Allen</small>	<b>Overcoming Creative Blocks</b> <small>Instructor: Maxim Jago</small>
10:45 - 11:45 AM PT	<b>Virtual Production for Creators</b> <small>Instructor: Lucas Wilson</small>	<b>Advanced Trimming for Video Editors</b> <small>Instructor: Scott Simmons</small>	<b>Expressions without Coding in After Effects</b> <small>Instructor: Chris Converse</small>	<b>Strategies for Interview-Driven Productions</b> <small>Instructor: Amy DeLouise</small>	<b>Mastering Metadata for XR productions</b> <small>Instructor: Gary Adcock</small>	<b>Practical Project Management for Creative Pros</b> <small>Instructor: Rich Harrington</small>	<b>Other Ways to Monetize YouTube</b> <small>Instructor: Luisa Winters</small>
11:45 AM - 1:30 PM PT	<b>Break</b>						
1:30 - 2:30 PM PT	<b>SMPTE RIS Panel Defining the Color Pipeline for Extended Reality &amp; Virtual Production</b> <small>Moderator: Gary Adcock</small>	<b>Remote Collaborative Workflows for Post</b> <small>Instructor: Jeff Greenberg</small>	<b>Beat the Render Queue: Making After Effects Render Faster</b> <small>Instructor: Eran Stern</small>	<b>Practical Tips for Directors</b> <small>Instructor: Maxim Jago</small>	<b>Medical Training for the Mission to Mars</b> <small>Instructor: Michael Mansouri</small>	<b>Using AI to Help Market Your Content</b> <small>Instructor: Rhea Allen</small>	<b>An Ethical Approach to AI</b> <small>Instructor: Rich Harrington</small>
2:45 - 3:45 PM PT	<b>Advanced Virtual Production Car Process Techniques</b> <small>Instructor: Alex Pearce</small>	<b>Getting started with VFX in Adobe After Effects for Video Editors</b> <small>Instructor: Ian Robinson</small>	<b>Master The Essential Graphics Panel in Premiere Pro and After Effects</b> <small>Instructor: Kyle Hamrick</small>	<b>Audio for Interviews and Corporate Production</b> <small>Instructor: Douglas Spotted Eagle</small>	<b>Creating an Immersive Fan Experience for the Las Vegas Grand Prix</b> <small>Instructor: Michael Mansouri</small>	<b>How to Make it as a Freelancer</b> <small>Instructor: Scott Simmons</small>	<b>Workflow Strategies and Processes Setup</b> <small>Instructor: Rachel Longman</small>

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# Other FMC Ticket Offerings

FMC offers the following additional training available at NAB Show. These trainings are **not included** in the P|PW conference pass and **require separate registration**. For more information see [nabshow.com/postproduction-world](http://nabshow.com/postproduction-world).

## FIELD WORKSHOPS

### Virtual Reality Productions \$999

Instructor: Nick Harauz  
 Date: April 3-4 (2-Day Workshop)  
 Time: 9:00 AM - 5:00 PM PT  
 Location: Nelson Ghost Town & Las Vegas Convention Center

The VR Production Workshop covers 360 workflows, from production to post, exploring history, market trends, filming techniques, editing, reorientation, transitions, effects, and more for a comprehensive hands-on experience.

### Budget Powered Productions for Audio \$849

Instructor: Douglas Spotted Eagle  
 Date: April 3 (1-Day Workshop)  
 Time: 10:00 AM - 4:00 PM PT  
 Location: Las Vegas Convention Center

This workshop covers audio setup, shoot-for-edit practices, and distribution outputs. Attendees will collaborate with the instructor, explore support equipment, and gain hands-on experience setting up production and equipment.

### Budget Powered Productions for Lighting \$849

Instructor: Douglas Spotted Eagle  
 Date: April 4 (1-Day Workshop)  
 Time: 10:00 AM - 4:00 PM PT  
 Location: Las Vegas Convention Center

This workshop covers lighting techniques with hands-on practice, allowing attendees to photograph setups, work with a model for various interview styles, and collaborate with the instructor on production and equipment setup.

### Content Creator Masterclass \$849

Instructor: Juliana Broste  
 Date: April 4 (1-Day Workshop)  
 Time: 9:00 AM - 5:00 PM PT  
 Location: To Be Announced

This immersive crash course is designed to arm you with the tools, techniques, and insider secrets you need to thrive in today's competitive content creation world.

## AI BOOTCAMP WORKSHOPS

### AI Video Editing \$399

Instructor: Luisa Winters  
 Date: April 5  
 Time: 9:00 - 11:45 AM PT  
 Location: Las Vegas Convention Center

Ideal for freelance and broadcast editors in news and documentaries, this course explores AI-driven video editing with tools like Descript and Premiere Pro, enhancing creativity and expanding professional opportunities.

### AI VFX & Motion \$399

Instructor: Eran Stern  
 Date: April 5  
 Time: 12:00 - 2:45 PM PT  
 Location: Las Vegas Convention Center

Explore AI-enhanced VFX and motion graphics with tools like Firefly and Runway, mastering tasks like rotoscoping, face swapping, and animation while balancing AI's efficiency with the irreplaceable power of human creativity.

### AI Broadcast TV \$399

Instructor: Luisa Winters  
 Date: April 5  
 Time: 3:00 - 5:45 PM PT  
 Location: Las Vegas Convention Center

Designed for broadcast professionals, this course explores AI and ML in video editing for news, documentaries, and VOD. Using tools like Descript and Premiere Pro, attendees merge technical expertise with practical creativity.

## CERTIFICATION EXAM VOUCHERS

All Exams Scheduled Online Post-Event

### AI Video Editing Certification Exam \$149

Covers foundational concepts of AI and ML, their relevance & application in video editing, practical use of AI tools and technologies, ethical considerations, and future trends.

### AI VFX & Motion Certification Exam \$149

Focuses on the practical application of AI tools and third-party add-ons, delving into the innovative ways AI can be utilized to create diverse motion graphics and VFX.

### AI Broadcast TV Certification Exam \$149

Assesses proficiency in incorporating AI into broadcast video editing processes, elevating creative operations, & understanding the influence of AI in the broadcast industry.

### Apple FCP Certified SocialPro Exam Voucher + Exam Prep Recording \$199

Focus on online content and social media, testing main features at an introductory-to-intermediate level.

### Apple FCP Certified VideoPro Exam Voucher + Exam Prep Recording \$199

Covers all areas of Final Cut Pro at an intermediate to advanced level & includes questions on importing, editing, and exporting finalized professional-quality videos.

### Apple FCP Certified Post-ProductionPro Exam Voucher + Exam Prep Recording \$199

Covers all areas of Final Cut Pro at the expert level and includes questions concerning Motion and Compressor as well as post-production terminology and concepts.

### Adobe After Effects Exam Voucher + Exam Prep Recording \$199

Adobe After Effects is the industry-standard motion graphics and visual effects software.

### Adobe Premiere Pro Exam Voucher + Exam Prep Recording \$199

With the rapid advancement of video and multi-media technology, Adobe Premiere Pro helps produce and edit productions more fluidly than ever before.